# Vela table 200x100x72

## by Ramón Esteve

Vela Collection, designed by <u>Ramon Esteve</u> for <u>Vondom</u>. This extensive outdoor furniture and plantpot collection aims to offer the comfort and the quality of interior furniture without losing it's original qualities.

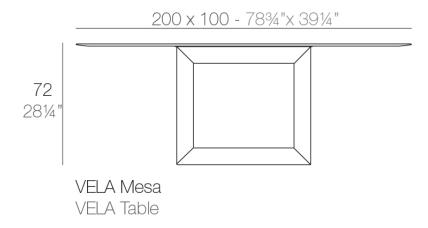


## Info

## Description

Made of polyethylene resin by rotational moulding.100% Recyclable. Item suitable for indoor and outdoor use. Available in different finishes.

Weight: 82.85 Kg



## **Finishes**

#### finishes

#### BASIC Ref. 54050



Matt Polyethylene

LACQUERED Ref. 54050F



Lacquered Polyethylene

## lighting

LIGHT Ref. 54050W



White internally lit unit with LED technology. Available only in matte ice white finish.

RGBW LED Ref. 54050L



Unit with internal lighting with RGBW LED technology and remote control unit for switching colors. Available only in matte ice white finish. Remote control included.

RGBW LED DMX Ref. 54050D



Unit with internal lighting with RGBW LED technology and remote control unit for switching colors. Also controlLED by DMX-1024 (wireless), enabling communication between one or more products simultaneously via the DMX transmitter (not included). There are two options to choose from: Professional XLR DMX and Home WIFI DMX. (Remote control included). Optional battery

RGBW LED BATTERY Ref. 54050Y



Unit with internal lighting with battery-powered RGBW LED technology. Includes charger and remote control for switching colors and charger. Available only in matte ice white finish.

**RGB LED BATTERY** 





Matt polyethylene. Includes cordless RGB LED ambient light with rechargable batteries, operated by remote control.

RGBW LED DMX BATTERY Ref. 54050DY



Unit with internal lighting with RGBW LED technology and remote control unit for switching colors. Also controlLED by DMX-1024 (wireless), enabling communication between one or more products simultaneously via the DMX transmitter (not included). There are two options to choose from: Professional XLR DMX and Home WIFI DMX. (Remote control included).

# **Ambients**



